

Samsung Refrigerator Quick Start Guide

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MobX Quick Start Guide Nov 23 2021 Apply functional Reactive programming for simple and scalable state management with MobX Key Features The easiest way to learn MobX to enhance your client-side state-management Understand how the concepts and components fit together Work through different state management scenarios with MobX Book Description MobX is a simple and highly scalable state management library in JavaScript. Its abstractions can help you manage state in small to extremely large applications. However, if you are just starting out, it is essential to have a guide that can help you take the first steps. This book aims to be that guide that will equip you with the skills needed to use MobX and effectively handle the state management aspects of your application. You will first learn about observables, actions, and reactions: the core concepts of MobX. To see how MobX really shines and simplifies state management, you'll work through some real-world use cases. Building on these core concepts and use cases, you will learn about advanced MobX, its APIs, and libraries that extend MobX. By the end of this book, you will not only have a solid conceptual understanding of MobX, but also practical experience. You will gain the confidence to tackle many of the common state management problems in your own projects. What you will learn Explore the fundamental concepts of MobX, such as observables, actions, and reactions Use observables to track state and react to its changes with validations and visual feedback (via React Components) Create a MobX observable from different data types Define form data as an observable state and tackle sync and async form validations Use the special APIs to directly manipulate observables, tracking its changes, and discovering the reasons behind a change Tackle any state management issue you may have in your app by combining mobx-utils and mobx-state-tree Explore the internals of the MobX reactive system by diving into its inner workings Who this book is for This book is for web developers who want to implement easy and scalable state management for their apps. Knowledge of HTML, CSS, and JavaScript is assumed

Quick Start Guide for Network Marketing Dec 25 2021 Paralyzed with fear? Can't get started? Never again! What if we could put our new team members into action immediately? How? With the exact words to say and the exact activities to do. In just a few minutes, our quick start instructions can help our new team members find the perfect prospects, close them, and avoid embarrassment and rejection. Our new team members have never done network marketing before. Let's shorten their learning curve while helping them get results in the first 24 hours. As with any profession, there are many skills to learn when we start a network marketing career. But, we don't have to learn them all right away. With just a few basic mindsets and phrases, our new team members can build a business while they learn their new profession. To start immediately, they need to learn how to: * Say the right words in the first 10 seconds. * Avoid rejection. * Never set off the dreaded salesman alarm. * Get others to point them to high-quality prospects who are ready to take action. * Get appointments immediately. * Give short answers to the biggest objections. * Talk about problems, not solutions. * Create better results with Level Six communication. * Follow up in minutes, not hours. * Address the five trigger points prospects use to make their final decision. Our new team members are at the peak of their enthusiasm now. Let's give them the fast-start skills to kick-start their business immediately.

SQL QuickStart Guide Mar 04 2020 SQL QuickStart Guide is ideal for those seeking to increase their job prospects and enhance their careers, for developers looking to expand their programming capabilities, or for anyone who wants to take advantage of our inevitably data-driven future-even with no prior coding experience! **Apache Superset Quick Start Guide** Nov 11 2020 Integrate open source data analytics and build business intelligence on SQL databases with Apache Superset. The quick, intuitive nature for data visualization in a web application makes it easy for creating interactive dashboards. Key Features Work with Apache Superset's rich

set of data visualizations Create interactive dashboards and data storytelling Easily explore data Book Description Apache Superset is a modern, open source, enterprise-ready business intelligence (BI) web application. With the help of this book, you will see how Superset integrates with popular databases like Postgres, Google BigQuery, Snowflake, and MySQL. You will learn to create real time data visualizations and dashboards on modern web browsers for your organization using Superset. First, we look at the fundamentals of Superset, and then get it up and running. You'll go through the requisite installation, configuration, and deployment. Then, we will discuss different columnar data types, analytics, and the visualizations available. You'll also see the security tools available to the administrator to keep your data safe. You will learn how to visualize relationships as graphs instead of coordinates on plain orthogonal axes. This will help you when you upload your own entity relationship dataset and analyze the dataset in new, different ways. You will also see how to analyze geographical regions by working with location data. Finally, we cover a set of tutorials on dashboard designs frequently used by analysts, business intelligence professionals, and developers. What you will learn Get to grips with the fundamentals of data exploration using Superset Set up a working instance of Superset on cloud services like Google Compute Engine Integrate Superset with SQL databases Build dashboards with Superset Calculate statistics in Superset for numerical, categorical, or text data Understand visualization techniques, filtering, and grouping by aggregation Manage user roles and permissions in Superset Work with SQL Lab Who this book is for This book is for data analysts, BI professionals, and developers who want to learn Apache Superset. If you want to create interactive dashboards from SQL databases, this book is what you need. Working knowledge of Python will be an advantage but not necessary to understand this book. Machine Learning with R Quick Start Guide Feb 12 2021 This book is ideal for people wanting to get up-and-running with the core concepts of machine learning using R 3.5. This book follows a step-by-step approach to implementing an end-to-end pipeline, addressing data collection and processing, various types of data analysis, and machine learning use cases.

Kotlin Quick Start Guide Mar 16 2021 Get started with Kotlin programming for building real world applications Key Features Start programming with Kotlin Explore Kotlin language syntax, standard libraries and Java Interoperability Builds an example application with what you learn Book Description Kotlin is a general purpose, object-oriented language that primarily targets the JVM and Android. Intended as a better alternative to Java, its main goals are high interoperability with Java and increased developer productivity. Kotlin is still a new language and this book will help you to learn the core Kotlin features and get you ready for developing applications with Kotlin. This book covers Kotlin features in detail and explains them with practical code examples. You will learn how to set up the environment and take your first steps with Kotlin and its syntax. We will cover the basics of the language, including functions, variables, and basic data types. With the basics covered, the next chapters show how functions are first-class citizens in Kotlin and deal with the object-oriented side of Kotlin. You will move on to more advanced features of Kotlin. You will explore Kotlin's Standard Library and learn how to work with the Collections API. The book finishes by putting Kotlin in to practice, showing how to build a desktop app. By the end of this book, you will be confident enough to use Kotlin for your next project. What you will learn Programming in Kotlin language syntax, basic types, control flow, classes, and OOP Writing functions and functional programming in Kotlin Defining and importing from packages in Kotlin Running Kotlin on JVMs and Android runtimes Working with the Kotlin Standard Library and advanced features of Kotlin programming Setting up a Kotlin development environment with JetBrains tools Building real-world applications with Kotlin Who this book is for This book is intended for anybody who wants to learn the most important Kotlin features. No experience of Kotlin is expected.

ASQ-3 Quick Start Guide Jul 28 2019 The ASQ-3 Quick-Start Guide is just what users have been asking for: a concise, at-a-glance guide that keeps ASQ-3 scoring and administration basics right at the fingertips. Perfect for busy professionals on the go, the Quick-Start Guide is laminated, lightweight, and so cost-effective that every professional in a program can have one. ASQ-3 users will turn to the Quick-Start Guide for clear, simple directions on selecting the correct questionnaire, scoring ASQ-3, and choosing appropriate intervention activities to give to parents. They'll get the quick facts they need to implement the #1 developmental screener accurately—and help their program improve screening results. This product is sold in a package of 5. The Quick Start Guide is part of ASQ-3™, the bestselling screener trusted for more than 15 years to pinpoint delays as early as possible during the crucial first 5 years of life. ASQ-3 questionnaires are reliable and valid, parent-completed, cost effective, recommended by top organizations, and easy to administer and score. The 21 age-appropriate questionnaires effectively screen five key developmental areas: communication, gross motor, fine motor, problem solving, and personal-social. Learn more about the complete ASQ-3 system, and discover ASQ:SE, the screener that reliably identifies young children at risk for social or emotional difficulties.

CentOS Quick Start Guide Jun 26 2019 A concise walk-through of CentOS 7, starting from installation to securing its environment. Key Features No previous Linux environment experience needed for reading this book Get comfortable with a popular and stable Red Hat Enterprise Linux distribution Most of the command line based concepts are explained with graphics Book Description Linux kernel development has been the world's largest collaborative project to date. With this practical guide, you will learn Linux through one of its most popular and stable distributions. This book will introduce you to essential Linux skills using CentOS 7. It describes how a Linux system is organized, and will introduce you to key command-line concepts you can practice on your own. It will guide you in performing basic system administration tasks and day-to-day operations in a Linux environment. You will learn core system administration skills for managing a system running CentOS 7 or a similar operating system, such as RHEL 7, Scientific Linux, and Oracle Linux. You will be able to perform installation, establish network connectivity and user and process management, modify file permissions, manage text files using the command line, and implement basic security administration after covering this book. By the end of this book, you will have a solid understanding of working with Linux using the command line. What you will learn Understand file system hierarchy and essential command-line skills Use Vi

editor, I/O redirections and how to work with common text manipulating tools Create, delete, modify user accounts and manage passwords and their aging policy Manage file ownership, permissions, and ACL Execute process management and monitoring on the command line Validate and manage network configuration using nmcli Manage remote logins using SSH and file transfer using SCP and Rsync Understand system logging, how to control system services with systemd and systemctl, and manage firewallIdWho this book is for Any individual who wants to learn how to use Linux as server or desktop in his environment. Whether you are a developer, budding system administrator, or tech lover with no previous Linux administration background, you will be able to start your journey in Linux using CentOS 7 with this book.

Quick Start Guide to VHDL May 30 2022 This textbook provides a starter's guide to VHDL. This book can be used in conjunction with a one-semester course in Digital Systems Design or on its own for designers who only need an introduction to the language. This book is designed to provide a bottoms-up approach to learning the VHDL language. This design supports a course in which foundational knowledge is covered before moving into advanced topics. However, this design also supports use as a reference manual. The author has designed the presentation with learning goals and assessment at its core. Each section addresses a specific learning outcome that the student should be able to "do" after its completion. The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome.

A Quick Start Guide to Online Selling Apr 16 2021 Anyone with access to a broadband connection can make money online. Unlike 'bricks and mortar' businesses, the online world has low entry costs; all you need to know is what to do. A Quick Start Guide to Online Selling has all the secrets of success. It explains what the best selling things online are, how to find your niche and how to get going. This easy to follow guide also teaches you the practical aspects, such as, how to set up an online shop, how to organize PayPal, search engine optimization, pay-per-click advertising, distance selling and online trading, fulfilling customer orders and planning for e-commerce. Also with essential legal requirements and case studies including how to sell on iTunes and Amazon, as well as pitfalls to avoid, this Quick Start Guide is ideal for anyone who wants to make money online. From people with something to sell to entrepreneurs and small business, this book provides the vital practical and sales related information you need to succeed.

The Design Thinking Quick Start Guide Nov 04 2022 A brief, beautiful introduction to Design Thinking that inspires business creativity and innovative solutions The Design Thinking Quick Start Guide: A 6-Step Process for Generating and Implementing Creative Solutions shows you how you and your team can become more creative. This book presents methods you can use to innovate playfully and enjoyably. The Design Thinking Quick Start Guide is full of practical tools and activities, like the 6-3-5 method of brainstorming, to help you and your team get creative. For each of the six steps in the design thinking process, the authors offer two warm-ups that get teams ready to contribute and arrive at innovative solutions. Spur innovation with checklists for brainstorming and implementation Learn how to generate new ideas Lead your team in a proven process for doing creative work Whether you're new to design thinking or experienced, the clearly outlined steps in this guide will inspire you to create and implement great ideas.

Quick Start Guide to JavaFX Jan 14 2021 Get started with JavaFX Develop and deploy interactive client applications in no time with help from this practical tutorial from Oracle Press. With a focus on working in NetBeans IDE, Quick Start Guide to JavaFX explains how to use JavaFX layouts, draw shapes, use coloring and gradient tools, load images, apply effects and transformations, include animation, and embed media. You'll also get details on using JavaFX events, subclassing existing nodes, creating custom nodes, working with WebView, and styling your applications with CSS. Designed for easy learning, the book features: Key Skills & Concepts -- Chapter-opening lists of specific skills covered in the chapter Ask the Expert -- Q&A sections filled with bonus information and helpful tips Try This -- Hands-on exercises that show you how to apply your skills Notes -- Extra information related to the topic being covered Tips -- Helpful reminders or alternate ways of doing things Cautions -- Errors and pitfalls to avoid Annotated Syntax -- Example code with commentary that describes the programming techniques being illustrated Self-tests -- Chapter-ending quizzes to reinforce your skills

MERN Quick Start Guide Oct 30 2019 The MERN stack is a collection of great tools - MongoDB, ExpressJS, React, and Node - that provide a strong base for a developer to build easily maintainable web applications. With each of them a JavaScript or JavaScript-based technology, the shared programming language means it takes less time to develop web applications.

pytest Quick Start Guide Jun 18 2021 Learn the pytest way to write simple tests which can also be used to write complex tests Key Features Become proficient with pytest from day one by solving real-world testing problems Use pytest to write tests more efficiently Scale from simple to complex and functional testing Book Description Python's standard unittest module is based on the xUnit family of frameworks, which has its origins in Smalltalk and Java, and tends to be verbose to use and not easily extensible. The pytest framework on the other hand is very simple to get started, but powerful enough to cover complex testing integration scenarios, being considered by many the true Pythonic approach to testing in Python. In this book, you will learn how to get started right away and get the most out of pytest in your daily workflow, exploring powerful mechanisms and plugins to facilitate many common testing tasks. You will also see how to use pytest in existing unittest-based test suites and will learn some tricks to make the jump to a pytest-style test suite quickly and easily. What you will learn Write and run simple and complex tests Organize tests in files and directories Find out how to be more productive on the command line Markers and how to skip, xfail and parametrize tests Explore fixtures and techniques to use them effectively, such as tmpdir, pytestconfig, and monkeypatch Convert unittest suites to pytest using little-known techniques Use third-party plugins Who this book is for This book is for Python programmers that want to learn more about testing. This book is also for QA testers, and those who already benefit from programming with tests daily but want to improve their existing testing tools.

Docker Quick Start Guide Jan 02 2020 Develop and build your Docker images and deploy your Docker containers securely. Key Features Learn Docker installation on different types of OS Get started with developing

Docker images Use Docker with your Jenkins CI/CD system **Book Description** Docker is an open source software platform that helps you with creating, deploying, and running your applications using containers. This book is your ideal introduction to Docker and containerization. You will learn how to set up a Docker development environment on a Linux, Mac, or Windows workstation, and learn your way around all the commands to run and manage your Docker images and containers. You will explore the Dockerfile and learn how to build your own enterprise-grade Docker images. Then you will learn about Docker networks, Docker swarm, and Docker volumes, and how to use these features with Docker stacks in order to define, deploy, and maintain highly-scalable, fault-tolerant multi-container applications. Finally, you will learn how to leverage Docker with Jenkins to automate the building of Docker images and the deployment of Docker containers. By the end of this book, you will be well prepared when it comes to using Docker for your next project. What you will learn **Set up your Docker workstation on various platforms** Utilize a number of Docker commands with parameters **Create Docker images using Dockerfiles** Learn how to create and use Docker volumes **Deploy multi-node Docker swarm infrastructure** Create and use Docker local and remote networks **Deploy multi-container applications that are HA and FT** Use Jenkins to build and deploy Docker images **Who this book is for** This guide is for anyone who needs to make a quick decision about using Docker for their next project. It is for developers who want to get started using Docker right away.

A Quick Start Guide to Podcasting Oct 23 2021 We live in exciting times. The Internet is arguably the fastest growing cultural phenomenon in the world. Right now we are in the middle of a communications revolution. Look again at your business's web presence. Whether you are a farmer's wife or a fundraiser, an artist or an artisan, a musician or a manufacturer, a shop or a service, a global corporation or a neighbourhood charity, podcasting can enhance your website. No matter what kind of business you are in you will find **A Quick Start Guide to Podcasting** is useful. It will help you to give your brand more than an internet presence: it will give it a voice. It will help you to establish an identity, corporate, commercial or individual, reach a different demographic than you have previously been able to tap into and crucially, entice potential customers or clients to your website. All you need to start is a little imagination - and even if you're stumped for ideas, the examples in **A Quick Start Guide to Podcasts** should help to set your imagination free.

Echo Quick Start Guide Aug 28 2019 Echo is a leading framework for creating web applications with the Go language. This book will show you how to develop scalable real-world web apps, RESTful services, and backend systems with Echo. **Key Features** The easiest way to learn how to build web apps with Echo **Build a full working project** For Go developers with only basic web development knowledge required **Book Description** Echo is a leading framework for creating web applications with the Go language. This book will show you how to develop scalable real-world web apps, RESTful services, and backend systems with Echo. After a thorough understanding of the basics, you'll be introduced to all the concepts for a building real-world web system with Echo. You will start with the the Go HTTP standard library, and setting up your work environment. You will move on to Echo handlers, group routing, data binding, and middleware processing. After that, you will learn how to test your Go application and use templates. By the end of this book you will be able to build your very own high performance apps using Echo. **A Quick Start Guide** is a focussed, shorter title which provides a faster paced introduction to a technology. They are for people who don't need all the detail at this point in their learning curve. The presentation has been streamlined to concentrate on the things you really need to know, rather than everything. What you will learn **Key design considerations for high performance Echo applications** **How Echo handles routing** **How context is managed through the lifetime of the request and response pipeline** **Decrease complexity of your apps by developing middleware functions** **Interact with the request through request data bindings** **Interact with the response through response data renderings within the framework** **Use Echo's logging and error handling facilities** **Render Go templates within Echo to allow for server side rendering of content** **Who this book is for** You will need to know the basics of the Go language, and the general concepts of web development.

A Quick Start Guide to Financial Forecasting Aug 09 2020 This book provides a surprisingly straightforward, easy-to-understand guide to one of the most powerful financial tools in business: a reliable financial forecast. It's the secret to driving growth, profitability, and cash flow higher and higher in your company.

How to Become a YouTube Superstar Oct 11 2020 **How To Become a YouTube Superstar Quick Start Guide** **Lua Quick Start Guide** May 06 2020 The easiest way to learn Lua programming **Key Features** The easiest way to learn Lua coding **Use the Lua standard libraries and debug Lua code** **Embed Lua as a scripting language using the Lua C API** **Book Description** Lua is a small, powerful and extendable scripting/programming language that can be used for learning to program, and writing games and applications, or as an embedded scripting language. There are many popular commercial projects that allow you to modify or extend them through Lua scripting, and this book will get you ready for that. This book is the easiest way to learn Lua. It introduces you to the basics of Lua and helps you to understand the problems it solves. You will work with the basic language features, the libraries Lua provides, and powerful topics such as object-oriented programming. Every aspect of programming in Lua, variables, data types, functions, tables, arrays and objects, is covered in sufficient detail for you to get started. You will also find out about Lua's module system and how to interface with the operating system. After reading this book, you will be ready to use Lua as a programming language to write code that can interface with the operating system, automate tasks, make playable games, and much more. This book is a solid starting point for those who want to learn Lua in order to move onto other technologies such as Love2D or Roblox. A quick start guide is a focused, shorter title that provides a faster paced introduction to a technology. It is designed for people who don't need all the details at this point in their learning curve. This presentation has been streamlined to concentrate on the things you really need to know. What you will learn **Understand the basics of programming the Lua language** **Understand how to use tables, the data structure that makes Lua so powerful** **Understand object-oriented programming in Lua using metatables** **Understand standard LUA libraries for math, file io, and more** **Manipulate string data using Lua** **Understand how to debug Lua applications quickly**

and efficiently Understand how to embed Lua into applications with the Lua C API Who this book is for This book is for developers who want to get up and running with Lua. This book is ideal for programmers who want to learn to embed Lua in their own applications, as well as for beginner programmers who have never coded before.

Starting a Business QuickStart Guide Jun 30 2022 THE ULTIMATE BEGINNER'S GUIDE TO STARTING A BUSINESS! Have you ever dreamt of starting your own business and living life on your terms? This book shows you EXACTLY what you need to know to stand out from the crowd! Do you have an idea for an amazing product or service but you aren't sure how to build a business around it? Then you NEED this book. Buy now and start reading today! Are you a current business owner who struggles to identify your customers and deliver true world-class value? Everything you need to know is included in these pages! Do you want to build your hobby business into a fully-fledged venture that will help you build the life you deserve? Then you NEED this book. Buy now and start reading today! The most comprehensive guide ever developed for starting and growing a business! In the highly competitive world of business, what makes or breaks a new entrepreneur? Sourced from over twenty years of firsthand experience working with entrepreneurs, new ventures, and high-growth startups, author Ken Colwell, PHD, MBA has the answers. In his comprehensive Starting a Business QuickStart Guide, Ken Colwell concisely presents the core fundamentals that all new entrepreneurs need to know to get started, find success, and live the life of their dreams. Business and entrepreneurship students, small business owners, managers, and soon-to-be entrepreneurs will all find a wealth of value within the pages of the Starting a Business QuickStart Guide. From the very first steps conceptualizing your venture to winning your first customers, delivering value, and turning a profit, this book acts as an invaluable blueprint for your path to entrepreneurial success. Colwell's clear voice, extensive experience, and easy-to-understand presentation come together to make this book a must-have resource in the library of every budding entrepreneur! Starting a Business QuickStart Guide is Perfect For: - Would-Be Entrepreneurs With a Ton of Passion! - Entrepreneurial Students of All Ages! - Beginners with Zero Prior Experience! - Managers, Business Owners, and Decisions Makers Growing into a New Role! You'll Discover: - The Difference Between an Idea and an Opportunity! - What Makes an Entrepreneurial Opportunity Great! - The Very First Steps You Need To Take To Get Your Venture Off The Ground! - Pricing, Competition, Customer Identification, Marketing, and Distribution Demystified! - The REAL Components of an Entrepreneurial Mindset! - Exactly How To Craft Your Value Proposition! - How to Write a Comprehensive Business Plan! ****LIFETIME ACCESS TO FREE RESOURCES & BUSINESS SUPPORT*** Each book comes with free lifetime access to tons of exclusive online resources to help you become a better business owner such as workbooks, cheat sheets and reference guides. You also receive lifetime access to our online coaching community to help you achieve all of your financial goals! ****GIVING BACK:** * ClydeBank Media proudly supports the non-profit AdoptAClassroom whose mission is to advance equity in K-12 education by supplementing dwindling school funding for vital classroom materials and resources. ****CLASSROOM ADOPTION:** * Teachers and professors are encouraged to contact the publisher for test banks and classroom presentation materials.

QGIS Quick Start Guide Sep 09 2020 Step through loading GIS data, creating GIS data, styling GIS and making maps with QGIS following a simple narrative that will allow you to build confidence as you progress. Key Features Work with GIS data, a step by step guide from creation to making a map Perform geoprocessing tasks and automate them using model builder Explore a range of features in QGIS 3.4, discover the power behind open source desktop GIS **Book Description** QGIS is a user friendly, open source geographic information system (GIS). The popularity of open source GIS and QGIS, in particular, has been growing rapidly over the last few years. This book is designed to help beginners learn about all the tools required to use QGIS 3.4. This book will provide you with clear, step-by-step instructions to help you apply your GIS knowledge to QGIS. You begin with an overview of QGIS 3.4 and its installation. You will learn how to load existing spatial data and create vector data from scratch. You will then be creating styles and labels for maps. The final two chapters demonstrate the Processing toolbox and include a brief investigation on how to extend QGIS. Throughout this book, we will be using the GeoPackage format, and we will also discuss how QGIS can support many different types of data. Finally, you will learn where to get help and how to become engaged with the GIS community. What you will learn Use existing data to interact with the canvas via zoom/pan/selection Create vector data and a GeoPackage and build a simple project around it Style data, both vector and raster data, using the Layer Styling Panel Design, label, save, and export maps using the data you have created Analyze spatial queries using the Processing toolbox Expand QGIS with the help of plugins, model builder, and the command line Who this book is for If you know the basic functions and processes of GIS, and want to learn to use QGIS to analyze geospatial data and create rich mapping applications, then this is the book for you.

Accounting QuickStart Guide Feb 01 2020 THE ULTIMATE GUIDE TO ACCOUNTING FOR STUDENTS, BUSINESS OWNERS & FINANCE PROFESSIONALS! Meet Josh Bauerle, reluctant accounting student turned super CPA and author of the Accounting QuickStart Guide, 3rd Edition. This revolutionary book expertly simplifies accounting fundamentals and is an invaluable resource for accounting students, business owners, bookkeepers, and other finance and record keeping professionals everywhere! Whether you are a business owner looking to boost your bottom line or an accounting student looking to boost your grade, this book will prove indispensable on your journey. Why do accounting students, business owners, and finance professionals love this book so much? The Accounting QuickStart Guide smashes the myth that says accounting must be dry, dense, and difficult to learn. Josh Bauerle simplifies the core principles of accounting with entertaining stories and examples as well as clarifying illustrations and practice problems-all of which combine to provide learners a path to fast and effective mastery of the material. **FOR BUSINESS OWNERS:** Learn how to control your cash flow, audit-proof your business, and increase your profits. The Accounting QuickStart Guide will teach you the key insights to boost your bottom line in an easy-to-read, informative format. **FOR ACCOUNTING STUDENTS:** Learn the fundamental principles of both financial and managerial accounting in an engaging and

educating format that you simply will not find in any textbook. Understand core accounting concepts such as the fundamental accounting equation, financial statements, managerial accounting and more through practical, real-world examples. Utilize the Accounting QuickStart Guide to supplement existing material for high school, undergraduate, or graduate courses. You'll Learn: - The Logic and Methods of Classic Double-Entry Accounting! - Business Entity Types; Their Pros, Cons and Their Financial Statements! - The Principles of Financial Accounting, Managerial Accounting and Tax Accounting! - GAAP Standards and Why They Matter to Accountants! - How to Fraud-Proof Your Business Using Simple Accounting Tactics! *FREE ACCOUNTING DIGITAL RESOURCES: Each book includes access to tons of online resources including workbooks, cheat sheets, calculators reference guides, chapter summaries and more! Follow the instructions in the book to receive your free digital resources.*

Magento 2 Development Quick Start Guide Mar 28 2022 Create an interactive online store and customize it further using Magento Key Features Straightforward guide to developing with Magento Examples of different types of extension Customize the Magento storefront and admin areas Book Description Magento is an open source, enterprise-level e-commerce platform with unlimited scope for customization. This makes it a great choice not only for vendors, but for developers as well. This book guides you through Magento development, teaching you how to develop modules that extend or change its functionality, leading to more flexible and profitable Magento stores. You start with a structural overview of the key Magento development components. You will learn where things such as plugins, events, models, controllers, layouts, and UI components fit into the development landscape. You will go through examples of using these components to extend Magento. As you progress, you will be building a diverse series of small but practical Magento modules. By the end of this book, you will not only have a solid foundation in the Magento development architecture; you will also have practical experience of developing modules to customize and extend Magento stores. What you will learn Develop a simple shipping module Build admin interfaces with the built-in form and listing UI components Implement JavaScript components for improved customer experience Accommodate vendor needs by adding new catalog-related features Develop your way to a better checkout Improve customer interaction with new customer-related extensions Create new web APIs to make your modules more extensible Who this book is for This book is for competent PHP developers, with only basic knowledge of the Magento platform required.

D3.js Quick Start Guide Dec 13 2020 This book will help you build interactive graphs that are viewable in any web browser using JavaScript, D3.js, and SVG. You will learn how to make a scatter plot, a bar graph, a pie chart, a force directed graph, and a map. Key Features Takes you through the most common graphs you'll need Add interactivity to your visualizations Easy to follow builds Book Description D3.js is a JavaScript library that allows you to create graphs and data visualizations in the browser with HTML, SVG, and CSS. This book will take you from the basics of D3.js, so that you can create your own interactive visualizations, to creating the most common graphs that you will encounter as a developer, scientist, statistician, or data scientist. The book begins with an overview of SVG, the basis for creating two-dimensional graphics in the browser. Once the reader has a firm understanding of SVG, we will tackle the basics of how to use D3.js to connect data to our SVG elements. We will start with a scatter plot that maps run data to circles on a graph, and expand our scatter plot to make it interactive. You will see how you can easily allow the users of your graph to create, edit, and delete run data by simply dragging and clicking the graph. Next, we will explore creating a bar graph, using external data from a mock API. After that, we will explore animations and motion with a bar graph, and use various physics-based forces to create a force-directed graph. Finally, we will look at how to use GeoJSON data to create a map. What you will learn Build a scatter plot Build a bar graph Build a pie chart Build a force-directed graph Build a map Build interactivity into your graphs Who this book is for This book is for web developers, interactive news developers, data scientists, and anyone interested in representing data through interactive visualizations on the Web with D3. Some basic knowledge of JavaScript is expected, but no prior experience with data visualization or D3 is required to follow this book.

Rust Quick Start Guide Sep 21 2021 Get familiar with writing programs in the trending new systems programming language that brings together the powerful performance of low-level languages with the advanced features like thread safety in multi-threaded code Key Features Learn the semantics of Rust, which can be significantly different from other programming languages Understand clearly how to work with the Rust compiler which strictly enforces rules that may not be obvious Examples and insights beyond the Rust documentation Book Description Rust is an emerging programming language applicable to areas such as embedded programming, network programming, system programming, and web development. This book will take you from the basics of Rust to a point where your code compiles and does what you intend it to do! This book starts with an introduction to Rust and how to get set for programming, including the rustup and cargo tools for managing a Rust installation and development workflow. Then you'll learn about the fundamentals of structuring a Rust program, such as functions, mutability, data structures, implementing behavior for types, and many more. You will also learn about concepts that Rust handles differently from most other languages. After understanding the Basics of Rust programming, you will learn about the core ideas, such as variable ownership, scope, lifetime, and borrowing. After these key ideas, you will explore making decisions in Rust based on data types by learning about match and if let expressions. After that, you'll work with different data types in Rust, and learn about memory management and smart pointers. What you will learn Install Rust and write your first program with it Understand ownership in Rust Handle different data types Make decisions by pattern matching Use smart pointers Use generic types and type specialization Write code that works with many data types Tap into the standard library Who this book is for This book is for people who are new to Rust, either as their first programming language or coming to it from somewhere else. Familiarity with computer programming in any other language will be helpful in getting the best out of this book.

Hadoop 2 Quick-Start Guide Jun 06 2020 Get Started Fast with Apache Hadoop® 2, YARN, and Today's Hadoop Ecosystem With Hadoop 2.x and YARN, Hadoop moves beyond MapReduce to become practical for virtually any

type of data processing. Hadoop 2.x and the Data Lake concept represent a radical shift away from conventional approaches to data usage and storage. Hadoop 2.x installations offer unmatched scalability and breakthrough extensibility that supports new and existing Big Data analytics processing methods and models. Hadoop® 2 Quick-Start Guide is the first easy, accessible guide to Apache Hadoop 2.x, YARN, and the modern Hadoop ecosystem. Building on his unsurpassed experience teaching Hadoop and Big Data, author Douglas Eadline covers all the basics you need to know to install and use Hadoop 2 on personal computers or servers, and to navigate the powerful technologies that complement it. Eadline concisely introduces and explains every key Hadoop 2 concept, tool, and service, illustrating each with a simple "beginning-to-end" example and identifying trustworthy, up-to-date resources for learning more. This guide is ideal if you want to learn about Hadoop 2 without getting mired in technical details. Douglas Eadline will bring you up to speed quickly, whether you're a user, admin, devops specialist, programmer, architect, analyst, or data scientist. Coverage Includes Understanding what Hadoop 2 and YARN do, and how they improve on Hadoop 1 with MapReduce Understanding Hadoop-based Data Lakes versus RDBMS Data Warehouses Installing Hadoop 2 and core services on Linux machines, virtualized sandboxes, or clusters Exploring the Hadoop Distributed File System (HDFS) Understanding the essentials of MapReduce and YARN application programming Simplifying programming and data movement with Apache Pig, Hive, Sqoop, Flume, Oozie, and HBase Observing application progress, controlling jobs, and managing workflows Managing Hadoop efficiently with Apache Ambari-including recipes for HDFS to NFSv3 gateway, HDFS snapshots, and YARN configuration Learning basic Hadoop 2 troubleshooting, and installing Apache Hue and Apache Spark

Arduino: A Quick-Start Guide Jan 26 2022 Arduino is an open-source platform that makes DIY electronics projects easier than ever. Gone are the days when you had to learn electronics theory and arcane programming languages before you could even get an LED to blink. Now, with this new edition of the bestselling **Arduino: A Quick-Start Guide**, readers with no electronics experience can create their first gadgets quickly. This book is up-to-date for the new Arduino Zero board, with step-by-step instructions for building a universal remote, a motion-sensing game controller, and many other fun, useful projects. This Quick-Start Guide is packed with fun, useful devices to create, with step-by-step instructions and photos throughout. You'll learn how to connect your Arduino to the Internet and program both client and server applications. You'll build projects such as your own motion-sensing game controller with a three-axis accelerometer, create a universal remote with an Arduino and a few cheap parts, build your own burglar alarm that emails you whenever someone's moving in your living room, build binary dice, and learn how to solder. In one of several new projects in this edition, you'll create your own video game console that you can connect to your TV set. This book is completely updated for the new Arduino Zero board and the latest advances in supporting software and tools for the Arduino. Sidebars throughout the book point you to exciting real-world projects using the Arduino, exercises extend your skills, and "What If It Doesn't Work" sections help you troubleshoot common problems. With this book, beginners can quickly join the worldwide community of hobbyists and professionals who use the Arduino to prototype and develop fun, useful inventions. **What You Need:** This is the full list of all parts you'd need for all projects in the book; some of these are provided as part of various kits that are available on the web, or you can purchase individually. Sources include adafruit.com, makershed.com, radioshack.com, sparkfun.com, and mouser.com. Please note we do not support or endorse any of these vendors, but we list them here as a convenience for you. **Arduino Zero (or Uno or Duemilanove or Diecimila) board** **USB cable** **Half-size breadboard** **Pack of LEDs (at least 3, 10 or more is a good idea)** **Pack of 100 ohm, 10k ohm, and 1k ohm resistors** **Four pushbuttons** **Breadboard jumper wire / connector wire (Parallax Ping))** **sensor Passive Infrared sensor** **An infrared LED** **A 5V servo motor** **Analog Devices TMP36 temperature sensor** **ADXL335 accelerometer breakout board** **6 pin 0.1" standard header (might be included with the ADXL335)** **Nintendo Nunchuk Controller** **Arduino Ethernet shield** **Arduino Proto shield** and a tiny breadboard (optional but recommended) **Piezo speaker/buzzer (optional)** **Tilt sensor (optional)** **A 25-30 Watts soldering iron with a tip (preferably 1/16")** **A soldering stand** and a sponge **A standard 60/40 solder (rosin-core)** **spool for electronics work**

Raspberry Pi 3 Jul 08 2020 Spannende neue Ecke: Physical Computing; Der neu entwickelte Raspberry Pi bietet für wenig Geld viele Bastellmöglichkeiten; deutsche Fassung wird um weitere Bastelkapitel ergänzt!

Business Analysis Quick Start Guide Sep 29 2019 This quick start guide is the first published book of the e-Analyst Redbook series. The book starts with describing the role of the business analyst. It is broken down into the various phases of the Software Development Life-cycle and walks you through conducting interviews, gathering requirements, documenting requirements and communicating Stakeholders and with each member of the project team.

Investing QuickStart Guide Aug 21 2021 THE ULTIMATE BEGINNER'S GUIDE TO INVESTING! The ONLY investing book that is written by a CFP® practitioner with 30+ years of investment experience helping others to invest wisely to achieve all of their financial goals in life. ->Do you want to learn how to create real wealth in the stock market? Then you NEED this book. Buy now and start reading today! ->Do you want to learn how to create passive income and retire early? Then you NEED this book. Buy now and start reading today! ->Do you want to learn how to day trade stocks and avoid costly mistakes that beginners make? Then you NEED this book. Buy now and start reading today! ->Do you want to learn how to create financial freedom and live the life you deserve?? Then you NEED this book. Buy now and start reading today! Best-selling author Ted D. Snow, CFP®, MBA has a knack for making complex ideas clear while endowing his readers with a wealth of powerful new knowledge. Whether you are a newcomer to investing or a veteran looking for a fresh perspective, you will enjoy the unique and practical vision for investing success offered in the Investing QuickStart Guide. Bringing the wisdom of 30+ years in the finance industry to bear--much to the benefit of novice learners and experienced investors alike. Snow's intrepid but practical asset-allocation investment philosophy is masterfully communicated and highly appropriate for market newcomers. The key insights of Warren Buffet, Peter Lynch, Burton Malkiel, and James Altucher all play important roles in this seminal investment resource. But unlike

most of today's books on investing, the Investing QuickStart Guide is as simple as it is comprehensive. Investing QuickStart Guide is Perfect For: Companion to The Intelligent Investor! Stock Market Education for Teen & Kids! Beginners with Zero Prior Experience! Experienced Investors who Want to Go to the Next Level! Discover the Secrets of Successfully Investing In: Stocks! (Including Dividend Paying Stocks!) Mutual Funds! ETFs! Bonds! Index Funds! REITS! Commodities! Investing QuickStart Guide Covers: Everything You Need to Know Before You Make Your First Trade! How To Take Advantage Of Opportunities In The Market Without Relying On Guesswork! How to Evaluate and Compare Stocks and Other Securities! How Disciplined Approaches to Investing Can Lead to Early Retirement and Financial Freedom! How National And Global Economic And Geopolitical Factors Can Influence Investment Prospects! This book has been reviewed by The Financial Industry Regulatory Authority (FINRA). *LIFETIME ACCESS TO FREE INVESTING DIGITAL ASSETS*: Investing QuickStart Guide comes with free lifetime access to a library of exclusive tools and videos designed to help you get started quickly and become a better trader faster, including: - Stock Selection Tool - Portfolio Tracker Workbook - Goal Setting Workbook And Many More! *GIVING BACK*: ClydeBank Media proudly supports One Tree Planted as a reforestation partner.

Caffe2 Quick Start Guide Feb 24 2022 Build and train scalable neural network models on various platforms by leveraging the power of Caffe2 Key Features Migrate models trained with other deep learning frameworks on Caffe2 Integrate Caffe2 with Android or iOS and implement deep learning models for mobile devices Leverage the distributed capabilities of Caffe2 to build models that scale easily Book Description Caffe2 is a popular deep learning library used for fast and scalable training and inference of deep learning models on various platforms. This book introduces you to the Caffe2 framework and shows how you can leverage its power to build, train, and deploy efficient neural network models at scale. It will cover the topics of installing Caffe2, composing networks using its operators, training models, and deploying models to different architectures. It will also show how to import models from Caffe and from other frameworks using the ONNX interchange format. It covers the topic of deep learning accelerators such as CPU and GPU and shows how to deploy Caffe2 models for inference on accelerators using inference engines. Caffe2 is built for deployment to a diverse set of hardware, using containers on the cloud and resource constrained hardware such as Raspberry Pi, which will be demonstrated. By the end of this book, you will be able to not only compose and train popular neural network models with Caffe2, but also be able to deploy them on accelerators, to the cloud and on resource constrained platforms such as mobile and embedded hardware. What you will learn Build and install Caffe2 Compose neural networks Train neural network on CPU or GPU Import a neural network from Caffe Import deep learning models from other frameworks Deploy models on CPU or GPU accelerators using inference engines Deploy models at the edge and in the cloud Who this book is for Data scientists and machine learning engineers who wish to create fast and scalable deep learning models in Caffe2 will find this book to be very useful. Some understanding of the basic machine learning concepts and prior exposure to programming languages like C++ and Python will be useful.

Blender Quick Start Guide Dec 01 2019 Learn the new Blender 2.8 user interface and make 3D models Key Features Find your way round the new user interface and tools of Blender 2.8 Create materials, apply textures and render scenes Use the new cutting-edge real-time render Eevee in your projects Book Description Blender is open source 3D creation software. With a long history and an enthusiastic community of users, it is the ideal choice for almost any kind of work with 3D modeling or animation. However, for new users, its power and flexibility can sometimes be daunting, and that's when you need this book! The book starts by showing you round the all-new Blender 2.8 user interface. You'll look at the most commonly-used options and tools, such as navigating in 3D and selecting objects. You will then use and manipulate one of the most important windows of the interface, the 3D View. You'll learn how to use essential tools for working with 3D modeling. To give your models the feel of real-world objects, you'll learn how to create materials and set up surfaces. You'll see how to use Physically-Based Rendering (PBR), which allows you to craft realistic surfaces such as wood, stone, and metal. You will also work with Eevee, a new real-time render engine in Blender. You will see how to add motion to objects, making use of Blender's impressive 3D animation features. Finally, you'll learn how to create scenes and organize them for rendering, and later add titles and effects using built-in Blender tools. By the end of the book, you will be able to use Blender 2.8 new UI, Create 3D Models with textures, Animations, and Render them in real-time using Eevee. What you will learn Manipulate and visualize your 3D objects in Blender Use polygon modeling tools such as extrude, loop cut, and more Apply precision modeling tools like snapping and the 3D Cursor Render a scene using the real-time engine Eevee Create materials for Eevee and Cycles Render a scene with the Eevee real-time engine Use PBR textures to craft realistic surfaces such as wood with the Shader Editor Add motion and animation using keyframes Create animation loops using curves and modifiers Who this book is for This book is for anyone interested in taking their steps with Blender. If you're an experienced 3D artists or hobbyist, this book will help you with its features.

A Quick Start Guide to Cloud Computing Aug 01 2022 Cloud computing has caused a marketing fog, confusing business executives seeking to understand the technology's potential applications and business benefits. A Quick-Start Guide to Cloud Computing cuts through the industry hype and provides non-technical explanations about what it is and how it can improve your business. With case studies from large and small business, it shows how enabling a remote workforce and sharing resources can reduce your organisation's carbon footprint. It describes: the benefits of cloud computing; how to choose the right supplier and technologies for your particular business; key security issues and the perils and pitfalls to avoid. This Quick Start Guide puts business needs before technology, enabling you to make confident decisions about IT strategy, make the right choices for your business and reject 'solutions' that fix problems you don't have.

Drupal 8 Quick Start Guide Apr 28 2022 Your step by step guide with easy to follow instructions for navigating Drupal 8 Key Features Build a great Drupal website easily How to structure, create and maintain different types of content Design roles for secure editing of your site Book Description Drupal is a powerful content

management platform, flexible enough to accommodate almost any content requirements. This flexibility comes with a cost: complexity. **Drupal 8 Quick Start Guide** will clear your path from installation to a building usable site in minutes, and to a customized site in one sitting. You will begin with installation of Drupal and going through the main sections of the Drupal UI. Then, you will create a content type that describes its content, which simplifies the act of creating and editing the actual content later. You will learn about user roles, using real-world examples. This will help you to learn how to design roles, and how to assign appropriate permissions to them. Next, you will learn to use the WYSIWYG editor, configure it for other roles, navigate the various fields on the content creation form, and publish content. To begin to appreciate the flexibility and expandability of Drupal, you will make use of popular content-focused modules that extend Drupal's power. You will learn how to expand your market to other readers directly and through other sites by configuring content and UI translations and creating a View that provides an RSS feed. Finally, you will put everything together by customizing the home page for your new website. What you will learn Create and customize Drupal structures, such as menus, tags, and content categories Extend Drupal's capabilities with add-on modules Administer site users, their roles, and the actions to which they are granted access Understand user roles and permissions Create, edit, and publish content Use Views for custom content selection and display Expand your audience with custom RSS feeds Configure a home page with meaningful sections for a better UX Who this book is for This book is for content administrators, developers, site builders and administrators who are new to Drupal 8.

Microsoft Power BI Quick Start Guide Jul 20 2021 Bring your data to life with Power BI Key Features Get to grips with the fundamentals of Microsoft Power BI and its Business Intelligence capabilities Build accurate analytical models, reports and dashboards Get faster and more intuitive insights from your data using Microsoft Power BI Book Description Microsoft Power BI is a cloud-based service that helps you easily visualize and share insights using your organization's data. This book will get you started with business intelligence using the Power BI toolset, covering essential concepts such as installation, designing effective data models, as well as building basic dashboards and visualizations to make your data come to life You will learn how to get your data the way you want - connecting to data sources and how to clean your data with the Power BI Query Editor. You will next learn how to properly design your data model to make your data easier to work with.. You will next learn how to properly design your data model to navigate table relationships and build DAX formulas to make your data easier to work with. Visualizing your data is another key element of this book, and you will learn how to follow proper data visualization styles and enhanced digital storytelling techniques. By the end of this book, you will understand how to administer your organization's Power BI environment so deployment can be made seamless, data refreshes can run properly, and security can be fully implemented What you will learn Connect to data sources using both import and DirectQuery options Use the Query Editor to apply data transformations and data cleansing processes, including learning how to write M and R scripts Design optimized data models by designing relationships and DAX calculations Leverage built-in and custom visuals to design effective reports Use the Power BI Desktop and Power BI Service to implement Row Level Security on your model Administer a Power BI cloud tenant for your organization Deploy your Power BI Desktop files into the Power BI Report Server Who this book is for This book is for aspiring Business Intelligence professionals who want to get up and running with Microsoft Power BI. If you have a basic understanding of BI concepts and want to learn how to apply them using Microsoft Power BI, this book is for you.

Quick Start Guide to Verilog Oct 03 2022 This textbook provides a starter's guide to Verilog, to be used in conjunction with a one-semester course in Digital Systems Design, or on its own for readers who only need an introduction to the language. This book is designed to match the way the material is actually taught in the classroom. Topics are presented in a manner which builds foundational knowledge before moving onto advanced topics. The author has designed the presentation with learning goals and assessment at its core. Each section addresses a specific learning outcome that the student should be able to "do" after its completion. The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome. Written the way the material is taught, enabling a bottom-up approach to learning which culminates with a high-level of learning, with a solid foundation; Emphasizes examples from which students can learn: contains a solved example for nearly every section in the book; Includes more than 200 exercise problems, as well as concept check questions for each section, tied directly to specific learning outcomes.

Quick Start Guide to Verilog Sep 02 2022 This textbook provides a starter's guide to Verilog, to be used in conjunction with a one-semester course in Digital Systems Design, or on its own for readers who only need an introduction to the language. This book is designed to match the way the material is actually taught in the classroom. Topics are presented in a manner which builds foundational knowledge before moving onto advanced topics. The author has designed the presentation with learning goals and assessment at its core. Each section addresses a specific learning outcome that the student should be able to "do" after its completion. The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome. Written the way the material is taught, enabling a bottom-up approach to learning which culminates with a high-level of learning, with a solid foundation; Emphasizes examples from which students can learn: contains a solved example for nearly every section in the book; Includes more than 200 exercise problems, as well as concept check questions for each section, tied directly to specific learning outcomes.

MongoDB 4 Quick Start Guide Apr 04 2020 A fast paced guide that will help you to create, read, update and delete data using MongoDB Key Features Create secure databases with MongoDB Manipulate and maintain your database Model and use data in a No SQL environment with MongoDB Book Description MongoDB has grown to become the de facto NoSQL database with millions of users, from small start-ups to Fortune 500 companies. It can solve problems that are considered difficult, if not impossible, for aging RDBMS technologies. Written for version 4 of MongoDB, this book is the easiest way to get started with MongoDB. You will start by getting a MongoDB installation up and running in a safe and secure manner. You will learn how to perform mission-

critical create, read, update, and delete operations, and set up database security. You will also learn about advanced features of MongoDB such as the aggregation pipeline, replication, and sharding. You will learn how to build a simple web application that uses MongoDB to respond to AJAX queries, and see how to make use of the MongoDB programming language driver for PHP. The examples incorporate new features available in MongoDB version 4 where appropriate. What you will learn

- Get a standard MongoDB database up and running quickly
- Perform simple CRUD operations on the database using the MongoDB command shell
- Set up a simple aggregation pipeline to return subsets of data grouped, sorted, and filtered
- Safeguard your data via replication and handle massive amounts of data via sharding
- Publish data from a web form to the database using a program language driver
- Explore the basic CRUD operations performed using the PHP MongoDB driver

Who this book is for: Web developers, IT professionals and Database Administrators (DBAs) who want to learn how to create and manage MongoDB databases.

fastText Quick Start Guide May 18 2021 Perform efficient fast text representation and classification with Facebook's fastText library

Key Features Introduction to Facebook's fastText library for NLP Perform efficient word representations, sentence classification, vector representation Build better, more scalable solutions for text representation and classification

Book Description Facebook's fastText library handles text representation and classification, used for Natural Language Processing (NLP). Most organizations have to deal with enormous amounts of text data on a daily basis, and gaining efficient data insights requires powerful NLP tools such as fastText. This book is your ideal introduction to fastText. You will learn how to create fastText models from the command line, without the need for complicated code. You will explore the algorithms that fastText is built on and how to use them for word representation and text classification. Next, you will use fastText in conjunction with other popular libraries and frameworks such as Keras, TensorFlow, and PyTorch. Finally, you will deploy fastText models to mobile devices. By the end of this book, you will have all the required knowledge to use fastText in your own applications at work or in projects. What you will learn

- Create models using the default command line options in fastText
- Understand the algorithms used in fastText to create word vectors
- Combine command line text transformation capabilities and the fastText library to implement a training, validation, and prediction pipeline
- Explore word representation and sentence classification using fastText
- Use Gensim and spaCy to load the vectors, transform, lemmatize, and perform other NLP tasks efficiently
- Develop a fastText NLP classifier using popular frameworks, such as Keras, Tensorflow, and PyTorch

Who this book is for: This book is for data analysts, data scientists, and machine learning developers who want to perform efficient word representation and sentence classification using Facebook's fastText library. Basic knowledge of Python programming is required.